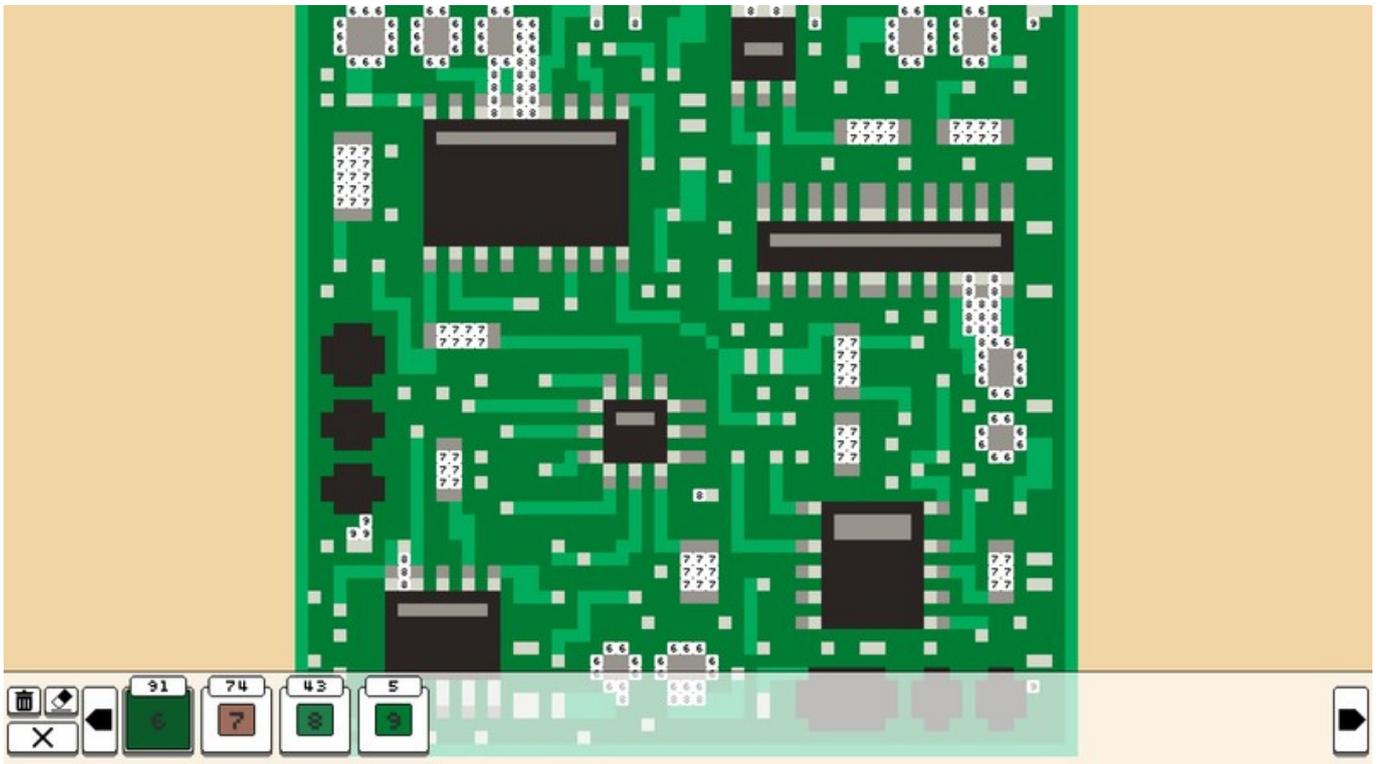

ECON - Elemental Connection Download Now



Download ->>>>>> <http://bit.ly/2SLhbWW>

About This Game

ECON is a minimalist abstract puzzle board game about making elemental connections. Relax, think, and match the colored tiles as the board unfolds.

Connect colored tiles on the same board as your opponent while using the growing field of vivid squares to gain an advantage. Struggle against six types of computer opponents, each with their own method of outwitting you, or play against a friend person online. Learn the gentle nuances of play to eke out those precious few points.

FEATURES

- Simple, easy-to-understand gameplay
- Satisfying strategies
- Online multiplayer, single player, and puzzle challenges
- Minimal visual elegance
- Smooth soundtrack by Lannie "Merlandese" Neely III and Fernando Carabajal
- Light visual customization
- A good aura, like an old friend

Title: ECON - Elemental Connection

Genre: Casual, Indie

Developer:

Twelve Tiles

Publisher:

Twelve Tiles

Release Date: 14 Dec, 2018

a09c17d780

English







Story:

Minimal, but also lighthearted and made fun of various JRPG and anime tropes.

Visual:

Uses a lot of vanilla RPGMaker resources except the girls. Your mileage may vary on the girls' art and CG.

Gameplay:

Tons of grinding but battles are very quick and fun. The girls' skill list pretty much categorize the girls into three categories: melee attacker, magic attacker, and support. But you can make any of the characters learn all the magic available in the game. The main character cannot level up but there's various ways for him to raise his stats and learn skills, making him very powerful later in the game.

There's also tons of other stuff to do in the game. There's village and town upgrading (via levels), arranging furniture, challenge tower for the girls, extra dialogues and hot spring events for the girls, and more unlocked the further you go into the game.

Recommended for those who are looking for:

- JRPG with tons of battles which are quick and fun
- Parodies of various JRPG & anime tropes
- An RPGMaker game with more stuff than a straight RPG
- 2D girls

Not recommended for those who are looking for:

- A deep story
- An RPGMaker game without any of vanilla RPGMaker resources. A hardcore 2D platform hell game full of fake difficulty and only two hours long even at that, this game is really not worth your time.

In the campaign mode, the levels are mostly very similar; the main difference tends to be what obstacles are thrown at you, and on occasion, a few alternate tasks to complete. You are subjected to drowning, platforms being blown up, the obstacles being moved around on you, rhythmically crushing walls, dragons that burst out of the wall in long parabolic arcs that you must avoid, and numerous other things. The levels themselves are very small – a single screen wide – and they loop around the edges, so you can jump from the right side of the screen to the left and vice-versa.

Your goal is to clear all thirty of these levels. If you die during them, you must start that level over again; most of the levels are very short, but even still, they are broken up into multiple (3-4) sections; the longer levels have as much as 10 sections, and can be kind of frustrating to start over. Even still, even with this artificially lengthened gameplay time, it still takes two hours to beat.

You do learn to get better at the game, which leads to the somewhat strange situation where you are likely to struggle the most with the levels more towards the middle of the game than the ones at the very end, as the difficulty only changes modestly, and there are only a very limited number of platform setups throughout the entire game.

After you beat those levels, you're done and the game is over. You can play the arcade mode, which is more of the same but gives you coins which you can use to buy cards which give you minor bonuses periodically in the arcade mode. It is endless, and you can try to survive and get a high score, but it is pretty repetitive and not very entertaining.

There is just nothing to recommend here. The graphics are unappealing, the levels are bland, boring, and repetitive, the game is incredibly short and yet still too long for the amount of content it has...

This game is not only not worth your money, it is not worth your time.. Was playing this today and was really enjoying it ! HOWEVER.. I caught a bug that didnt allow me to click on any of my units, This was a brand new turn and they all had plenty of AP. I seen comments on how others were having this issue. But i understand this is still in Beta and the devs are still ironing out this kinks, which is why i decided to give my feedback. But I do really look forward to this game once completed, its great ! Any Heroscape, RPG, Tabletop, Magic, or D&D enthusiast will love this game. Check it out !. A really fun game with a nice

idea of playing cooperatively between the person playing with the VR headset and a person sitting by the computer. Requires cooperation and generates joint laughter.

It is a very enjoyable puzzle game. My wife and I are playing it together and she says it's an especially nice experience for people who are in love. :)

Big thanks to the creators for making the game!. Pros: Beautiful graphics, fun puzzles, good sound design, overall great game.

Cons: No calibration for the controller is available which means that there are certain times that the puzzles simply cannot be solved using a gamepad because going diagonal is using a percentage strength of both the x and y axes whereas using a keyboard is using a binary 1 for the x AND y axis. This results in a weak tractor pull when using a gamepad causing things like pulling a plug out and moving the platforms off of the battery compartment. For reference I'm using a Microsoft Black Xbox 360 wired controller. It's most likely the controller support was tested with a controller that would return a 1 in the x and y axis at a true diagonal degree whereas my xbox controller goes at a percentage value to make a true circle.

Only one complaint, other than that the game was an absolute delight.. An extremely fun game to play with friends. But to be critical, long play sessions do make you wish for more gamemodes and the lack of online play does hurt the game.. Pretty decent, once you get used to the horrible 800x600 resolution.

The hint system is pretty innovative, and there are mini puzzles in each hidden object scene where you use common tools you carry with you to find more items.

This must be the Best \$6 game sold for \$15 this year! if you screw up the mechanics story runs out before the game ends?. wtf is this. Great exp, I bought it when launched and it was full of bugs but the dev team is great and they fixed them all in a week !. Utter Garbage.

Crashed, glitched, sound cut out many times. The movement is too slow, the controls were clunky. The puzzles were mind-numbingly simple but not terribly intuitive. The story felt like some random hodge-podge sci-fi schlock put together after smoking too much weed. One of the absolute worst games I've ever purchased on Steam and definitely a game that made me grateful that Steam has a solid return policy. Wouldn't even play this if it were free.. Better then fortnite, 10/10.. Daughter killer simulator. I bought it in a bundle for the cards and gave it a try. Just crap, got the cards, never play it again

[Bold Blade offline activation code and serial](#)
[Epic Roller Coasters Armageddon rar Download](#)
[Princess Isabella Activation Code \[cheat\]](#)
[Cursed Sight - Original Soundtrack manual activation unlock code and serial](#)
[Dungeon Defenders - Karathiki Jungle Mission Pack Free Download \[Crack Serial Key\]](#)
[Voodoo Garden activation key generator](#)
[ItazuraVR - Sweatshirts download windows 7 free](#)
[Agarest 2 - Bundle 2 download setup](#)
[Tropico 3: Absolute Power download dlc](#)
[The Blade of Galadriel Story Expansion Torrent Download](#)